From jackchaos via Code Optimization

From I've been watching my code block size increase steadily as I work on my project and I'm now aware first hand of how assembler can be much more efficient that what a compiler can do.

I wanted to share a method I use to determine if my C optimizations are reducing the code size.

If you look inside the project.map file, at the top, look for the name of the function you're working on like this:

```
S_main__Update_LFO_LED_Status        code    0x006304    program    0x0000fa
```

On the end is the size of the function in bytes: 0x0000fa = 250 bytes

Every time you compile your source, the project.map will update the starting address of the functions and show the bytes it uses.