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|| Fx Loop ||
|| (GO BACK to Fx POS. X) ||
|| ||
|| ||
\ / \ / Fx Loop (end via MIDI Note Off)
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Fx Functions list

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;; 0 0x00 => End Fx (Fx Off)
;; 1 0x01 => On Tone A
;; 2 0x02 => Off Tone A
;; 3 0x03 => On Tone B
;; 4 0x04 => Off Tone B
;; 5 0x05 => On Tone C
;; 6 0x06 => Off Tone C
;; 7 0x07 => +Tune A [Data: 0-255]
;; 8 0x08 => -Tune A [Data: 0-255]
;; 9 0x09 => +Tune B [Data: 0-255]
;; 10 0x0A => -Tune B [Data: 0-255]
;; 11 0x0B => +Tune C [Data: 0-255]
;; 12 0x0C => -Tune C [Data: 0-255]
;; 13 0x0D => Vol.A [Data: 0-15]
;; 14 0x0E => Vol.B [Data: 0-15]
;; 15 0x0F => Vol.C [Data: 0-15]
;; 16 0x10 => On Noise A
;; 17 0x11 => Off Noise A
;; 18 0x12 => On Noise B
;; 19 0x13 => Off Noise B
;; 20 0x14 => On Noise C
;; 21 0x15 => Off Noise C
;; 22 0x16 => Noise Frq. [Data: 0-31]
;; 23 0x17 => ENV ON A
;; 24 0x18 => ENV OFF A
;; 25 0x19 => ENV ON B
;; 26 0x1A => ENV OFF B
;; 27 0x1B => ENV ON C
;; 28 0x1C => ENV OFF C
;; 29 0x1D => ENV Shape [Data: 0-15]
;; 30 0x1E => ENV Fine [Data: 0-255]
;; 31 0x1F => ENV Coar [Data: 0-255]
;; 32 0x20 => WRITE NOTE ON #1 ==> Tone A
;; 33 0x21 => WRITE NOTE ON #2 ==> Tone A
;; 34 0x22 => WRITE NOTE ON #3 ==> Tone A
;; 35 0x23 => WRITE NOTE ON #1 ==> Tone B
;; 36 0x24 => WRITE NOTE ON #2 ==> Tone B
;; 37 0x25 => WRITE NOTE ON #3 ==> Tone B
;; 38 0x26 => WRITE NOTE ON #1 ==> Tone C

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;; 39 0x27 => WRITE NOTE ON #2 ==> Tone C  
;; 40 0x28 => WRITE NOTE ON #3 ==> Tone C  
;; 41 0x29 => GOTO Fx POS [Data: 0-31]
```

(*)

Every time when a **Note On** event occur the **MIDI Note** will be written to ⇒ MIDI Note On #1. MIDI Note On #1 will be written to MIDI Note On #2, MIDI Note On #2 will be written to MIDI Note On #3
This will enable “**Chord Arpeggios**” [via Fx Option]

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