

[PLANNED for V0.07 - NOT IMPLEMENTED IN THE CURRENT (V0.06) MIDIBOX AY APPLICATION (!)]

# MIDIBox Fx Option

The MIDIBox **Fx Option** (special sound effects option) is needed for more complex sound creation. With the MIDIBox AY **Fx Option** it is possible to do timed sound modifications.

## Concept:

You can enable the **Fx Option** via the **MIXER MENU** [Press Key F3] [switch Fx Option on/off via key A,B,C] (Remember, every Tone has it's own MIDI Channel!). Now that the Fx Option is activated - just **adjust Fx Functions** at the **Fx Menu** [Press F8] ...

## Fx Menu:

- [Fx Function] ⇒ See **Fx Functions list** below
- [Fx Pos ] ⇒ Fx Position (the Fx chart allow 32 (POS 0-31) entries)
- [Fx Time ] ⇒ Adjust the **Fx execution timer**: Wait 0-100 timer cycles **befor** the current Fx execution.
- [Fx Data ] ⇒ Optional **Fx Function Data** (See Fx Functions list below)

## Fx execution workflow:

```

-- -- -- [MIDI: Note On :: Tone A|B|C]
|| MIDI ||
|| Note On \
|| [play the user adjusted sound :: Tone A|B|C]
|| ||
\ \
-- -- -- [Fx Option On :: Tone A|B|C]
|| [Timed Execution of Fx events]
|| ||
|| ||
|| Fx ||
|| ||
|| || End of Fx execution:
|| || 1) When a "End Fx" Function appear
|| || 2) When a MIDI "Note Off" event appear
\ \ 3) After Fx Pos. 31 (31 => last Fx
Position)
-- -- --
|| ||
|| ||
. . . .
|| ||

```

```
|| Fx Loop || | |
|| (GO BACK to Fx POS. X) ||
|| || ||
|| || ||
\ / \ / Fx Loop (end via MIDI Note Off)
-----
```

### Fx Functions list

- 0 ⇒ End Fx (Fx Off)
- 1 ⇒ On Tone A
- 2 ⇒ Off Tone A
- 3 ⇒ On Tone B
- 4 ⇒ Off Tone B
- 5 ⇒ On Tone C
- 6 ⇒ Off Tone C
- 7 ⇒ +Tune A [Data: 0-255]
- 8 ⇒ -Tune A [Data: 0-255]
- 9 ⇒ +Tune B [Data: 0-255]
- 10 ⇒ -Tune B [Data: 0-255]
- 11 ⇒ +Tune C [Data: 0-255]
- 12 ⇒ -Tune C [Data: 0-255]
- 13 ⇒ Vol.A [Data: 0-15] (This function overrides the ENVELOPE Mode during the Fx period)
- 14 ⇒ Vol.B [Data: 0-15] (This function overrides the ENVELOPE Mode during the Fx period)
- 15 ⇒ Vol.C [Data: 0-15] (This function overrides the ENVELOPE Mode during the Fx period)
- 16 ⇒ On Noise A
- 17 ⇒ Off Noise A
- 18 ⇒ On Noise B
- 19 ⇒ Off Noise B
- 20 ⇒ On Noise C
- 21 ⇒ Off Noise C
- 22 ⇒ Noise Frq. [Data: 0-31]
- 23 ⇒ ENV ON A
- 24 ⇒ ENV OFF A
- 25 ⇒ ENV ON B
- 26 ⇒ ENV OFF B
- 27 ⇒ ENV ON C
- 28 ⇒ ENV OFF C
- 29 ⇒ ENV Shape [Data: 1-8]
- 30 ⇒ ENV TIME Fine [Data: 0-255]
- 31 ⇒ ENV TIME Coarse [Data: 0-255]
- 32 ⇒ WRITE NOTE ON #1 ⇒ Tone A (\*)
- 33 ⇒ WRITE NOTE ON #2 ⇒ Tone A
- 34 ⇒ WRITE NOTE ON #3 ⇒ Tone A
- 35 ⇒ WRITE NOTE ON #1 ⇒ Tone B
- 36 ⇒ WRITE NOTE ON #2 ⇒ Tone B
- 37 ⇒ WRITE NOTE ON #3 ⇒ Tone B
- 38 ⇒ WRITE NOTE ON #1 ⇒ Tone C

- 39 ⇒ WRITE NOTE ON #2 ⇒ Tone C
- 40 ⇒ WRITE NOTE ON #3 ⇒ Tone C
- 41 ⇒ GOTO Fx POS [Data: 0-31]

(\*)

Every time when a **Note On** event occur the **MIDI Note** will be written to ⇒ MIDI Note On #1. MIDI Note On #1 will be written to MIDI Note On #2, MIDI Note On #2 will be written to MIDI Note On #3 This will enable "**Chord Arpeggios**" [via Fx Option]

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