


# MB SEQ functions - quick reference

Detailed info for options and functions is available at [http://www.ucapps.de/midibox\\_seq\\_manual\\_m.html](http://www.ucapps.de/midibox_seq_manual_m.html)

#	Function	Description / Options													
<b>Dedicated button functions (these can vary depending on panel design and MBSEQ_HW.V4 file)</b>															
1	<b>Pattern</b> 1,2,3,4	Select pattern/track group - G1, G2, G3, G4													
2	<b>Track</b> 1,2,3,4	Select track within track group - T1, T2, T3, T4. 16 tracks are available in total													
3	<b>Trigger layer</b> A,B,C	Select trigger layer A or B or C. Holding C opens trigger layer selection menu and allows to select others <html>	Gate	Acc	Roll	Glide	Skip	R.G(random gate)	R.V(random value)	No FX	</html>				
4	<b>Parameter layer</b> A,B,C	Select parameter layer A and B. C switches between C & D or with <i>Pressed&amp;Hold</i> open parameter layer selection menu and allows to select others. Four parameter layers available by default, but CC, Pitch, Prob, Delay can be added via <a href="#">trigger selection menu (?)</a>  <html>	Note	Vel	Length	Roll	</html>								
5	<b>Step View</b>	View and select steps if more than 16 are used <html>	1..16	17..32	...etc</html>										
6	<b>Pattern</b>	Select/load pattern/track group G1, G2, G3, G4 from SD memory location													
7	<b>Song</b>	Select song parameters <html>	Song #	Position	Action{Stop; x1..x16; Jump Pos; Jump Song; Mixer; Tempo; Mutes}	Select patterns: G1,G2,G3,G4	</html>								
8	<b>Edit</b>	Enter edit mode to edit parameter layer step values and set trigger layer steps													
9	<b>Mute</b>	Quickly mute/unmute tracks 1...16													
10	<b>Solo</b>	Solo current track													
11	<b>←/→</b> (Left/Right)	Move cursor position. Left has limited usage													
12	<b>+/-</b> (Inc/Dec)	Same as <i>Jog Dial</i> encoder - increases/decreases the current value													
13	<b>Exit</b>	Quickly exit to top menu													



