


# MB SEQ functions - quick reference

Detailed info for options and functions is available at [http://www.ucapps.de/midibox\\_seq\\_manual\\_m.html](http://www.ucapps.de/midibox_seq_manual_m.html)

#	Function	Description / Options													
<b>Dedicated button functions (these can vary depending on panel design and MBSEQ_HW.V4 file)</b>															
1	<b>Pattern</b> 1,2,3,4	Select pattern/track group - G1, G2, G3, G4													
2	<b>Track</b> 1,2,3,4	Select track within track group - T1, T2, T3, T4. 16 tracks are available in total													
3	<b>Trigger layer</b> A,B,C	Select trigger layer A or B or C. Holding C opens trigger layer selection menu and allows to select others <html>	Gate	Acc	Roll	Glide	Skip	R.G(random gate)	R.V(random value)	No FX	</html>				
4	<b>Parameter layer</b> A,B,C	Select parameter layer A and B. C switches between C & D or with <i>Pressed&amp;Hold</i> open parameter layer selection menu and allows to select others. Four parameter layers available by default, but CC, Pitch, Prob, Delay can be added via <u>trigger selection menu (?)</u>  <html>	Note	Vel	Length	Roll	</html>								
5	<b>Step View</b>	View and select steps if more than 16 are used <html>	1..16	17..32	...etc</html>										
6	<b>Pattern</b>	Select/load pattern/track group G1, G2, G3, G4 from SD memory location													
7	<b>Song</b>	Select song parameters <html>	Song #	Position	Action{Stop; x1..x16; Jump Pos; Jump Song; Mixer; Tempo; Mutes}	Select patterns: G1,G2,G3,G4	</html>								
8	<b>Edit</b>	Enter edit mode to edit parameter layer step values and set trigger layer steps													
9	<b>Mute</b>	Quickly mute/unmute tracks 1...16													
10	<b>Solo</b>	Solo current track													
11	<b>←/→</b> (Left/Right)	Move cursor position. Left has limited usage													
12	<b>+/-</b> (Inc/Dec)	Same as Jog Dial encoder - increases/decreases the current value													
13	<b>Exit</b>	Quickly exit to top menu													

#	Function	Description / Options																		
14	<b>Select</b>	(Press&Hold) Select steps to be controlled by <i>All</i> function. Obviously has usage in other situations as well (which?) 																		
15	<b>All</b>	Edit all selected steps set with <i>Select</i> function																		
16	<b>Copy</b>	Copy steps from selected # to #. Step # can be edited by <i>Select</i> function																		
17	<b>Paste</b>	Paste copied steps starting from # step. Step # can be edited by <i>Select</i> function																		
18	<b>F1</b> (Clear)	(Press&Hold) Wipe selected track. Other functions can be assigned in MBSEQ_HW.V4 file																		
19	<b>F2</b> (Select track)	(Press&Hold) Select track. Other functions can be assigned in MBSEQ_HW.V4 file																		
20	<b>F3</b> (Select parameter layer)	(Press&Hold) Select parameter layer A,B,C,D...etc. Other functions can be assigned in MBSEQ_HW.V4 file																		
21	<b>F4</b> (Select trigger layer)	(Press&Hold) Select/assign trigger layer 1..8. Other functions can be assigned in MBSEQ_HW.V4 file																		
22	<b>Rec</b>	Open record menu <html>	Track #	Record{Live; Step}	Mode{Mono; Poly}	AStart{on; off}	Step #	TglGate		Port #	Chn #	</html>								
23	«	Rewind. Active only in song mode																		
24	<b>Stop</b>	Stop playback and reset position to beginning																		
25	<b>Play</b>	Start playback of patterns/song																		
26	<b>Pause</b>	Halt/resume playback																		
27	»	Forward. Active only in song mode																		
28	<b>Metronome</b>	Toggle metronome on/off																		
29	<b>Fast</b>	Activate <i>Fast</i> mode for quicker value selection with encoders. Speed options for <i>Fast</i> can be changed in MBSEQ_HW.V4 file																		
30	<b>Scrub</b>	(Press&Hold) + Jog Wheel dynamically change actual position																		
<b>Menu functions</b>																				

